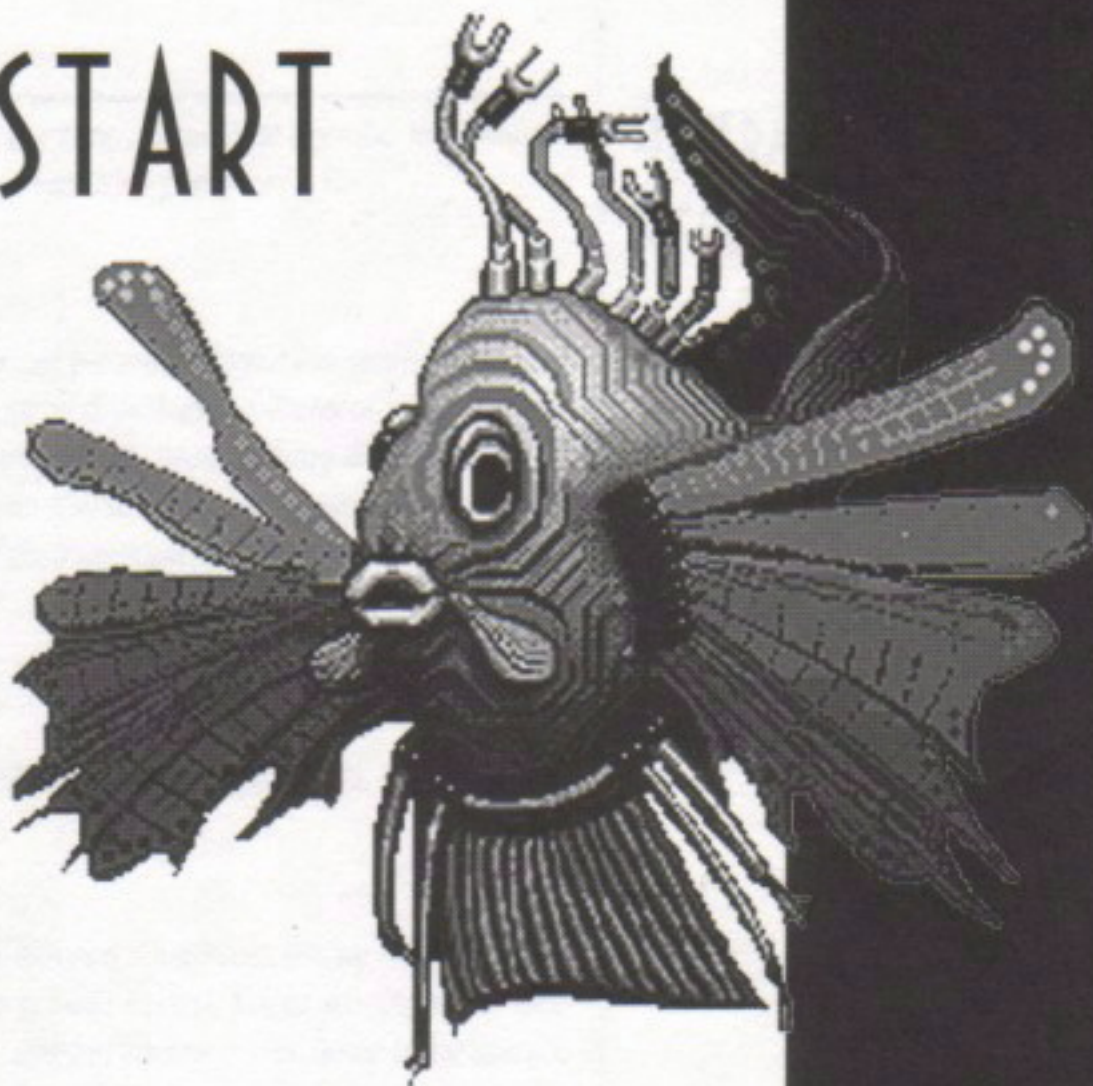


EL-FISH™

The Electronic Aquarium

ADDENDUM & QUICK-START GUIDE



MACINTOSH VERSION



HARDWARE REQUIRED

Macintosh computer, 68020 or above, LC, Performa, II, Centris and Quadra families; Color Classic; Power Book (160, 165c, 180, 180c, Duo210, 230)*

5 MB RAM (3.5 MB RAM free)

3.5" 1.4 MB high-density floppy disk drive

Hard disk with at least 10 MB free space

Color monitor with 8-bit (256-color) graphics

*Requires a 256 color monitor.

SOFTWARE REQUIRED

System 7.0 or above

This Addendum/Quick Start Guide contains all the Mac-specific information needed to start and play El-Fish on a Macintosh computer.

EL-FISH IS A GLUTTON

El-Fish is a very technologically-advanced piece of software that requires massive amounts of mathematical calculations and pushes the limits of today's home computers. As a result, it eats up memory—both RAM and hard disk space—and it uses all the computer power you can give it. If you don't have a machine with a Floating-Point Unit (FPU), some of the features and functions may take a while. Have patience.

INCLUDED DISKS

El-Fish comes on three 3.5" 1.44 MB high-density floppy disks.

INCLUDED FILES

Your main goal in El-Fish is to create fish and aquariums, but we included a few finished fish and aquariums to help get you started. There are also some Roe files—genetic data to create fish—located in the Roe folder. Some of the Roe are wonderfully strange mutants. See the Roe Library section of the User Manual for details.

SYSTEM INFORMATION

GENERAL INFORMATION



INSTALLATION

El-Fish must be installed to a hard disk before you can play with it. Here's how:

1. Put El-Fish Disk 1 into your floppy drive.
2. The disk will open to reveal its contents.
3. Double-click on the Install icon.
4. The Installer will determine your hardware information and display it on-screen, along with a text box for you to enter your name.
5. Follow the instructions on the screen: enter your name when asked, click on Install, and change disks when prompted.
6. After the installation is done, remove the final El-Fish floppy disk from your drive.
7. The Installer will create an El-Fish folder on the selected drive containing all the necessary files.
8. The Installer will copy a "READ ME" file to your hard drive. Please read it. It will provide last minute information that didn't make it into either the manual or addendum.

STARTING EL-FISH

After installation (see above), double-click on the El-Fish icon in the main El-Fish folder. You will be brought to the Main Menu window (see Quick Start below).

TROUBLESHOOTING

If El-Fish doesn't work, there is a strong possibility that there is a memory (RAM) problem. Depending on how your system is configured, active Inits and system extensions can consume considerable memory. You can restart your machine with the Shift key depressed to boot the machine with those "mini-programs" turned off, which will free up memory.


If that is ineffective, try changing the partition, the amount of memory a program occupies when it first loads on the drive to give it working space for full implementation of all its features. Changing the partition gives you some measure of control over the memory allocation for a program, though in the case of El-Fish, the only absolute cure for memory ills is the application of a big RAM bandaid.



In lieu of that, however, go back to the Finder, click on the El-Fish application icon, and hit Command-I (or select the file and choose Get Info under the File menu) to gain access to the El-Fish Info window.

In the El-Fish Info window, you will see the Suggested Size of the program, the amount of RAM at which El-Fish will perform at peak efficiency. However, the two boxes below can be altered to suit the amount of RAM the program consumes from your machine, though at low settings, El-Fish performance might be degraded.

El-Fish Info

 El-Fish
MacApp® 3.0, © 1986-1992 Ap...

Kind: application program
Size: 1.5 MB on disk (1,656,613 bytes used)
Where: Lollapalooza: El-Fish:

Created: Tue, Nov 16, 1993, 10:09 AM
Modified: Thu, Nov 18, 1993, 9:14 AM
Version: 1.00 ©1993 AnimaTek Intl.

Comments:

☐ **Locked**

Memory Requirements

Suggested size:	4096	K
Minimum size:	3500	K
Preferred size:	4096	K

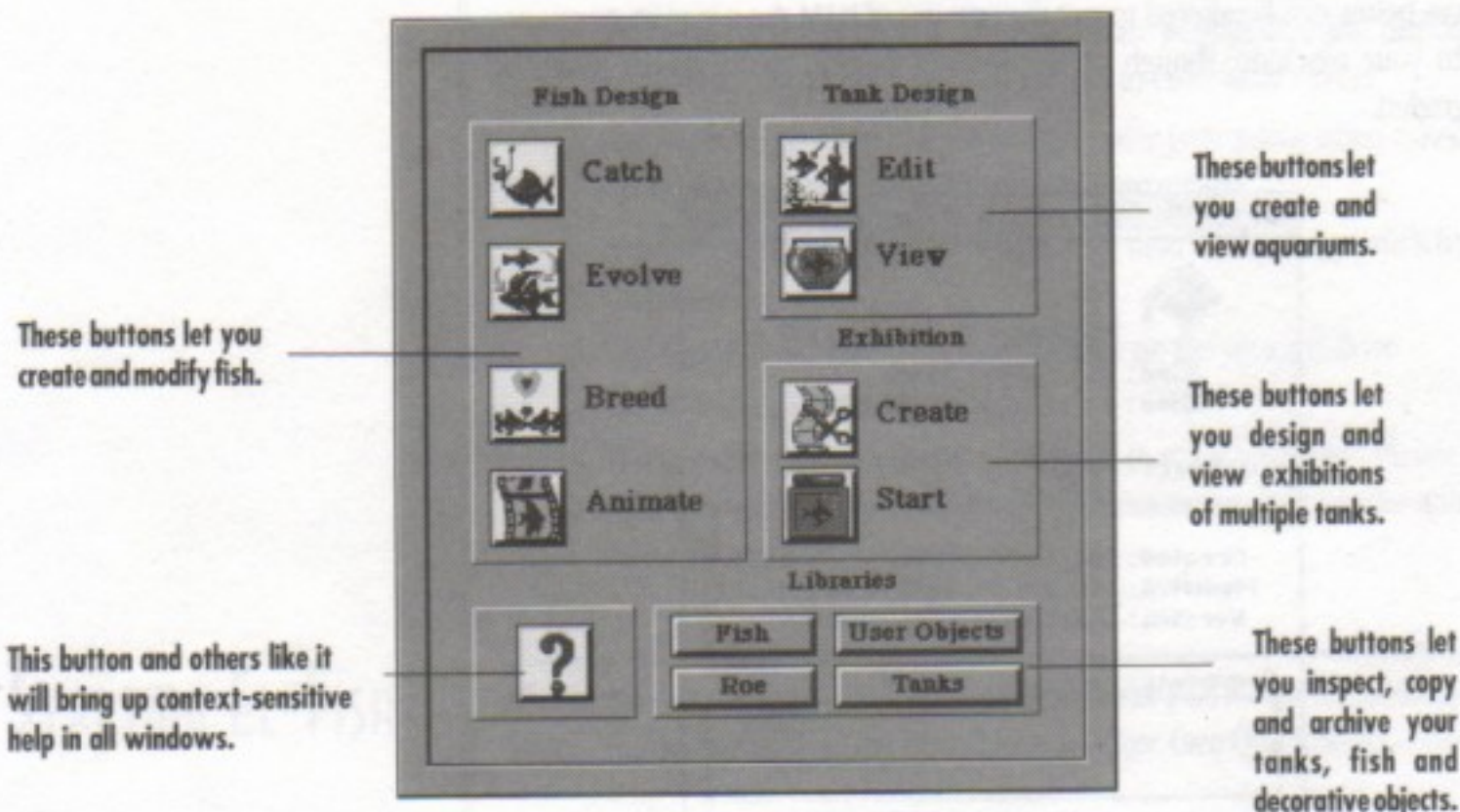
The Preferred Size figure represents the amount of RAM that El-Fish will take if it's available from your machine. The Minimum Size figure is the absolutely smallest amount of RAM the program will consume just to load and run. If you set the minimum below 3500K, you will get a dialog box advising you that that setting may cause the program to crash. You cannot set the Minimum Size higher than the Preferred Size. Try a couple of different RAM totals in these boxes to see their effect on the performance of El-Fish.

EL-FISH

QUICK START

First install and start El-Fish, as explained above.

After the title screens have had their say and gone away, you will find yourself looking at the Main Menu, where all El-Fishian activities begin.



Main Menu Window

El-Fish is easy to use, and fairly self-explanatory. Just remember these few things:

- You can always return to the Main Menu by repeatedly clicking on the OK buttons or by selecting Main Menu from the Windows menu.
- Click on the various buttons to activate the different features and functions.
- You can get context-sensitive help at any time by clicking on the Help button in any window.
- See the User Manual for a complete tutorial and reference that will tell you everything you could ever want to know about El-Fish. And then some.



For now, click on the Start button in the Exhibition section of the Main Menu and relax.

Select Main Menu from the Windows menu.

Here are the keyboard equivalents for those of you who want to fish with your fingers rather than your mouse. Some commands are only active in the Main Menu window, while editing or viewing tanks, or with an object selected.

FILE MENU

New Tank	Command-N
Open Tank	Command-O
Close Tank	Command-W
Save Tank	Command-S
Quit Game	Command-Q

EDIT MENU

Undo Action	Command-Z
Copy Object	Command-C
Cut Object	Command-X
Paste Object	Command-V
Duplicate Object	Command-D
Flip Object	Command-/

OPTIONS MENU

Get Info About Selection	Command-I
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TANK MENU

Place Food	Command-F
Toggle Tank Light	Command-L

WINDOWS MENU

Edit Tank	Command-E
View Tank	Command-P

KEYBOARD COMMANDS



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