

Ages 4 to 10

COREL  
CD HOME

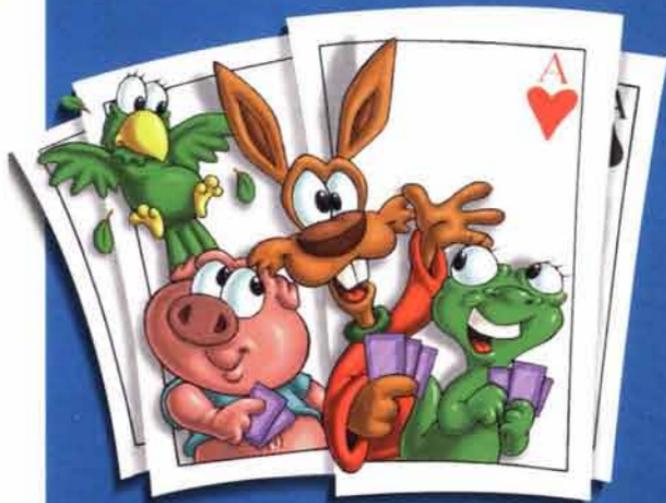
7 GREAT  
CARD  
GAMES

- ♥ CRAZY EIGHTS
- ♠ HEARTS
- ♦ FISH
- ♠ OLD MAID
- ♥ WAR
- ♠ TWENTY-ONE
- ♦ KLONDIKE

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graphics and  
animation on  
CD-ROM



For Windows™  
and Macintosh®



COREL  
**Wild  
cards**

The fun way to learn  
popular card games!

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The fun way to learn  
popular card games!



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## **A MESSAGE FROM COREL**

*Welcome to the Corel CD HOME series. This CD-ROM disc is just one of the many titles available in this series. The Corel CD HOME series includes titles in the categories of education, reference, personal productivity, games, and children's entertainment. Both children and adults will find the Corel CD HOME titles enjoyable and informative additions to their collection of home computing applications.*

*Corel continually releases new titles in this series. For information about more Corel CD HOME titles and products, see your local distributor. If you have any concerns or comments about any Corel CD HOME product you've purchased, address them to: The Corel CD HOME Product Line Manager, Corel Corporation, 1600 Carling Avenue, Ottawa, Ontario, Canada K1Z 8R7.*

## **ABOUT WILD CARDS**

*Playing cards has never been this much fun! Wild Cards features seven of the most popular children's card games: Crazy Eights, Fish, Hearts, Old Maid, Klondike, Twenty-One and War. You'll have hours of endless fun playing with fully-animated and vocal cartoon players.*

## INSTALLING WILD CARDS

You can use the compact disc on both Windows and Macintosh computers. The steps required to install Wild Cards are different depending on the type of computer you're using. However, after you've installed the game, it works exactly the same on both types of computers.

### To install Wild Cards on Windows:

- Insert the compact disc in your CD-ROM drive.
- From the Program Manager, point your mouse to File menu and then click the mouse button once.
- Point your mouse to the word "Run" in the menu and then click the mouse button once.

- In the "Run" dialog box, type the drive letter of your CD-ROM drive followed by the word *SETUP*.



After you've finished typing, press the Enter key. In this example, the drive letter is D. If you're not sure which drive letter your CD-ROM uses, open up the File Manager and look for the CD-ROM drive icon.

- Point your mouse to the Continue button and then click the mouse button to start the installation.
- You must point your mouse to the Continue button and then click the mouse button to accept the default installation directory C:\WILDCARD.
- After the Setup program stops copying files, point your mouse to the OK button and then click the mouse button to complete the installation process.

### To install Wild Cards on a Macintosh:

- Insert the compact disc in your CD-ROM drive.
- Point your mouse to your CD-ROM drive icon and then double-click the mouse button.
- Point your mouse to the Wild Cards folder. Press the mouse button and hold it down. Drag the folder over to your hard disk and release the mouse button.

## GETTING STARTED

After you have installed Wild Cards, you can start to play.

### To start Wild Cards on Windows:

- Point the mouse to the Wild Cards icon in Program Manager and then double-click the mouse button.
- On the next screen, you can watch some short cartoon clips. Just point the mouse to one of the faces on the screen and then click the mouse button once.
- When you're finished watching the cartoon clips, you can start to play Wild Cards. Point the mouse to the word "Start" and then click the mouse button once.

### To start Wild Cards on the Macintosh:

- Point your mouse to the hard disk icon and then double-click the mouse button.
- Point your mouse to the Wild Cards folder and then double-click the mouse button.
- Point your mouse to the Wild Cards icon and then double-click the mouse button.
- On the next screen, you can watch some short cartoon clips. Just point the mouse to one of the faces on the screen and then click the mouse button once.
- When you're finished watching the cartoon clips, you can start to play Wild Cards. Point the mouse to the word "Start" and then click the mouse button once.

After *Wild Cards* starts, you'll meet Jack, the rabbit, waiting for you in the kitchen. He'll ask you four questions:

"What's your name?", "Which game do you want to play?", "Who do you want to play against?" and, "Where do you want to play?". After you answer the last question, the game begins. You'll read about how to answer these questions later in this document.



While you're answering Jack's questions, you can open the Options drawer and choose how you want the games played. For example, you can decide whether you want to hear sounds, like Jack's voice. If you want to change any settings in the Options drawer after you've started playing a game, you will have to exit the game. You'll read about how to use the Options drawer later in this document.

## WHAT'S YOUR NAME?

The first thing you must do when you meet Jack in the kitchen is introduce yourself so that Jack can keep track of your game scores.

### To introduce yourself to Jack:

- Type your name. The letters you type are shown in the kitchen window.
- When you're finished typing your name, press the Enter key on your keyboard.

## WHICH GAME DO YOU WANT TO PLAY?

After you've introduced yourself, you can choose the game that you want to play. Now the kitchen window shows pictures that represent the games you can play. *Wild Cards* always shows you the pictures of the Little Kids games. If you press the Big Kids button, two more games are shown in the window. These Big Kids games, called *Hearts* and *Twenty-One*, are more difficult to play than the Little Kids games.

### To choose a game:

- Point the mouse to the picture of the game that you want to play. Then press the mouse button.

If you choose to play *Klondike*, then Jack won't ask you any more questions and the game begins. Because only one person can play this game at a time, you don't need to choose any other players. Similarly, if you choose to play *Hearts*, then Jack won't ask you who you want to play against because you must play all three characters.



FISH



WAR



OLD  
MAID



HEARTS



KLONDIKE



CRAZY  
EIGHTS



TWENTY-  
ONE

## WHO DO YOU WANT TO PLAY AGAINST?

If you choose to play *Crazy Eights*, *Fish*, *Old Maid*, *Twenty-One* or *War*, Jack asks you who you want to play against. In the kitchen window, you see the faces of the characters you can play against. You can play against one, two or all three characters.

You can play against Jack, the rabbit. He's a sharp guy who likes to win, but it's how he plays the game that counts. Jack is a fast player with wacky moves and plenty of tricks up his sleeve. Sometimes, he's smooth and sneaky and at other times, he's humble and bashful. You just never know with trickster Jack.



You can play against Lizzy, you'll find that she's a no-nonsense kind of a lizard. She loves to win and hates to be kept waiting. She can be a surprisingly good sport about losing, but, in general, she's out to beat you every time. Lizzy is exceptionally confident and focused when she plays. There's no side-tracking her!

You can also play against Spanky, a likable sort of pig. He's a little hesitant and can easily be sidetracked by a hearty snack. Spanky tends to fall asleep if you keep him waiting and sulk if defeated. However if he wins, you'll see the hottest dance steps ever attempted by a pig!



### To choose who you want to play against:

- Light up the face of each player you want in the game. To light up a face, point the mouse to the face and press the mouse button.
- When you've chosen the other players, point the mouse to the word "Done" and then press the mouse button.

## WHERE DO YOU WANT TO PLAY?

You can play each game in a different place: the *Birthday Party*, the *Car Ride*, the *Toon Kitchen* and the *Wild West Saloon*. The kitchen window shows pictures of these places.

### To choose where you want to play the game:

- Point the mouse to the picture of the place where you want to play the game. Then press the mouse button.



Birthday Party

Car Ride



Toon Kitchen



Wild West Saloon

## USING THE OPTIONS DRAWER

You can open the Options drawer in the kitchen any time after you introduce yourself to Jack, but before the game begins. The items in this drawer affect how games are played.

### To open the drawer:

- Point the mouse to the handle on the Options drawer. Then press the mouse button.

## IN THE OPTIONS DRAWER

If the drawer, you see a **cheat card**. If this card is blinking, then the card that you must play during the game will also blink. This helps you to learn how to play the game. If the cheat card isn't blinking, then you must decide for yourself which card to play during the game.

If the **deck of cards** is turned on, then the players make an elaborate show of dealing the cards. However, if you want to speed up the game, you can turn the deck of cards off.

You can see the scoreboard for all the games using the **high scores ribbon**. The scores include the number of times each player has won and lost each game. To return to the Options drawer, point the mouse to the word "Exit" and then press the mouse button.

If the **textbook** is turned on, then you can read the words spoken by the other players. If the **teeth** are turned on, then you can listen to what the characters say. You can never turn both the sound and text off, but you can turn both on.

**To change an item in the Options drawer:**

- Point the mouse to an item and then press the mouse button.

**To close the Options drawer:**

- Point the mouse to the handle on the Options drawer. Then press the mouse button.

## LEARNING TO PLAY

If you don't know how to play a game you can use the different types of help available with each game. The **video help** describes the object and rules of the game, as well as the strategy for playing the game.

**To access video help:**

- Point the mouse to the word "Help" and then press the mouse button.

The characters also help you while you're playing the games by giving you hints about what you should do. **Polly the Parrot** is particularly persistent with her help. She'll tell you when it's your turn, when to pick up a card, and so on.



As described earlier, you can set the **cheat card** in the Options drawer in the opening kitchen scene. When the cheat card in this drawer is blinking, then the card that you should play during a game also blinks. Once you've become more familiar with how to play the game, you can turn the cheat card off so that you can decide for yourself which card you want to play.

## A FEW GAME POINTERS

- **Choosing the dealer:** At different times during some games, you may be asked to choose the player who deals the cards. If you want to deal, point the mouse to the deck of cards and then click the mouse button. To let another player deal, point the mouse to the player and then click the mouse button.
- **Choosing cards:** Some games require that you choose cards from other players' hands. Just point the mouse to the card that you want to choose and then click the mouse button. For games in which you must pick up cards from the deck, just point the mouse to the deck of cards and then click the mouse button.

- **Crazy Eights:** You can change suits by putting down an "8" from your hand. When asked what suit you want to change to, point the mouse to a card in your hand that's from the same suit and then click the mouse button.
- **Fish:** In this game, the other players ask you for specific cards. To answer "no", click on the deck of cards or on the fishbowl. To answer "yes", click on the card you were asked for. Similarly, you can ask other players for the match to a card that you already have in your hand. For example, if you're holding a "2", you can ask another player for a second "2". To ask a player for a card, point the mouse to the "2" card in your hand and then press the mouse button.
- **Klondike:** Klondike, sometimes called Solitaire, includes its own set of game options that affect how the game is played. For example, you can choose how many cards are flipped from the deck in each round.
- **Twenty-One:** When it's your turn, the parrot asks, "What's your total?". You add up the total in your hand and then choose that number from the four numbers shown beside your cards. You're then asked whether you want to "hit" or "stand". Hit means that you want to be dealt another card. Stand means that you think you can win with the cards you already hold. To choose "hit", point the mouse to the next blank card in your hand and then press the mouse button. To choose "stand", point the mouse to your total in the box and then press the mouse button.

## OTHER ACTIVITIES

In addition to the games themselves, Wild Cards includes many activities that you'll have fun playing. For example, in the opening kitchen scene, you can watch videos of Jack, Lizzy and Spanky using the **video viewer**.

### To use the video viewer:

- Point the mouse to the kitchen cupboard just above Jack's head. Then press the mouse button.
- Point the mouse to a video that you want to watch and then press the mouse button. The video starts to play in the television.

### To exit the video viewer:

- Point the mouse to the word "Exit" and then press the mouse button.

The Birthday Party, Car Ride, Toon Kitchen and Wild West Saloon include **animations**. Point the mouse to objects in the room and watch what happens when you press the mouse button. If you do this to the toaster in the kitchen, toast pops out! Each of these places also include a **background color changer**, represented by a happy face that you can use to change the colors shown in the current background.

Each place has a **music player** that provides background music during games: the piano in the Wild West Saloon, the Walkman in the Car Ride, the picture of the singer at the Birthday Party, the harmonica in Klondike and the radio in the Toon Kitchen. You can choose from three different musical selections. One of the selections is silent, in case you don't want music to play during the game.

### To start a music player or to change its music:

- Point the mouse to the music player and then press the mouse button.

The Wild West Saloon and the Birthday Party include **paints** that you can use to color pictures. You can also create a new banner at the Birthday Party, a new doll in the Car Ride, and a sandwich in the Toon Kitchen.

**To paint a picture:**

- Point the mouse to the picture over the piano in the Wild West Saloon or the picture on the wall at the Birthday Party. Then press the mouse button.

**To create a banner:**

- Point the mouse to the banner at the Birthday Party and then press the mouse button.

**To create a doll:**

- Point the mouse to the doll in the Car Ride and then press the mouse button.

**To create a sandwich:**

- Point the mouse to the refrigerator in the Toon Kitchen and then press the mouse button.

## SAVING AND EXITING GAMES

You can't save games before exiting in order to return to the game later. If you want to quit a game before it's finished, point your mouse to the word "Exit" and then click the mouse button. Polly the Parrot, asks you if you really want to quit the game and you can choose "yes" or "no".

When a game is over, one of the other players tells you who won the game and the scoreboard is displayed. The scoreboard shows the number of times you've won and lost each game.

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